# ADV 4101 \*\*Copywriting and Visualization\*\* Spring 2021 Syllabus

Professor: Dr. Kasey Windels Course Format: HyFlex Scheduled Class Time: Tues. & Thurs. from 1:55-3:50 p.m. Class Location for In-Person: Weimer 1094 Class Location for Online Students on Tuesdays: https://ufl.zoom.us/j/97882498583?pwd=YkZ3MFd4a0pMZU5pWEM3bXVaWHlvQT09 Office Hours/Location: Tues. from 11:30-12:30 (or by appt.) / https://ufl.zoom.us/j/8593158653 Email: kwindels@ufl.edu

Course Website: Relevant course info will be posted on Canvas.

### MATERIALS

- Required: *The Advertising Concept Book*, 3<sup>rd</sup> Edition, by Pete Barry.
- Required: Access to a computer with InDesign and Photoshop.
  - Adobe offers Creative Cloud to students for \$20 a month.
  - UF has discounted licensing for \$77 for 6 months and \$140 for 12 months: https://software.ufl.edu/software-listings/adobe-discounted-for-students.html.
- Recommended: A sketch pad for idea generation during the creative process.

## **COURSE DESCRIPTION**

This course focuses on advertising creative strategy and execution. You will develop your conceptual, aesthetic and creative sophistication through activities, assignments, and critiques. You will learn about the creative process, including how to generate ideas, develop rough layouts, extend ideas across media in a single campaign, and sell advertising that people will enjoy seeing and hearing. This course will challenge you to enlighten, entertain, enrage, and (most of all) engage us with your work.

## **COURSE OBJECTIVES**

- Recognize well-executed advertising and understand what makes it strategically sound.
- Generate and develop work that is strategic, memorable and persuasive.
- Practice writing creative briefs and following them when developing campaigns.
- Enhance your ability to generate ideas.
- Develop campaigns that carry a big idea across several media.
- Practice and enhance essential copywriting skills.
- Practice and enhance essential design principles and layout skills.
- Judge creative work and accept critical appraisal your own.
- Improve soft skills associated with the ad industry: present, persuade, and think critically and creatively.

## **COURSE STRUCTURE**

Our course is a HyFlex course with two sections, one in-person and one online.

A typical weekly module will look like this:

- Tuesday:
  - Module materials posted
  - In-person lecture from 1:55-3:50, also live online via HyFlex
    - Note: If you cannot attend the live online course, pre-recorded lecture videos will be provided on Canvas
  - Activities interspersed during in-person lecture (done during class Tuesday, due Thursday at midnight)
- Thursday:
  - Feedback on campaigns provided via Zoom by Dr. Windels from 1:55-3:50 (when relevant)
  - Weekly self-paced learning due at 11:59 p.m.
    - Readings
    - Weekly quiz on readings and lecture materials
    - Activities (if not completed in class on Tuesday)

## **CREATIVE RESOURCES**

You are encouraged to keep up with current news and trends in advertising and beyond. Please make a habit of browsing the following resources:

- Creative trade publications, such as *Communication Arts*, CMYK, Lurzer's *International Archive*, and *Print* magazine.
- Books, such as *Hey Whipple*, *Squeeze This* by Luke Sullivan or *Creative Advertising* by Mario Pricken.
- Industry websites and blogs, including AdAge, Adweek, and the advertising subreddits on Reddit.
- Part of being a good creative is having lots of cultural resources upon which to draw. Consume a wide variety of movies, books, art, magazines and podcasts to feed your brain.

While you were exposed to the Adobe Creative Suite in VIC 3001, you can keep practicing and learning in this course and on your own, through YouTube and Lynda. UF students have access to thousands of hours of training videos through Lynda, including training on Adobe Creative Suite. Learn how to login here: <u>https://training.it.ufl.edu/linkedin/</u>. Here are some courses I recommend:

- "Photoshop CC 2019 Essential Training: The Basics" by Julieanne Kost
- "Photoshop CC 2019 Essential Training: Design" by Julieanne Kost
- "InDesign CC 2019 Essential Training" by David Blatner
- "InDesign Quick Start" by David Blatner

"Genius is one percent inspiration, ninety-nine percent perspiration." --Thomas Edison

## GRADING

Campaign 1	25%
Campaign 2	25%
Weekly Comprehension Quizzes	15%
Weekly Activities	10%
Campaign Check-ins	10%
Ad Critique	10%
Job Interview	5%

The full assignment and rubric for each assignment will be posted on Canvas at least one week before its due date this semester.

- 1. **Campaigns:** You will develop two creative advertising campaigns. The focus in this course is on effortful and persistent idea generation, creative problem solving, creative thinking, and polished execution and presentation of the advertising campaigns. You will be graded based on your effort in all phases of campaign development, from idea generation to concept development, to execution, to presentation.
- 2. Weekly Comprehension Quizzes: Each week, you will complete a 5-question quiz that tests your comprehension on any readings, videos, podcasts, and lectures covered that week. The quizzes will be multiple choice and true/false questions. Because we all have good weeks and bad weeks, I will drop your lowest quiz grade.
- 3. Weekly Activities: Activities are very important, especially in an applied class such as this. That's where you start to practice and use the skills we read about and learn about in class. Each week, you will have one or more activities to complete to practice your skills. To account for a potential moment where you forget to complete an activity, I will drop your lowest activity grade.
- 4. **Campaign Check-Ins:** Sometimes, we will need to meet via Zoom so I can offer feedback on your campaign concepts and thumbnails. The meetings will always occur during our regularly scheduled class time (Tues. & Thurs. from 1:55-3:50). You will earn credit for attending those check-ins with the proper work and effort required for those check-ins.
- 5. **Job Interview:** Job interviews are essential to getting internships and other positions, but they take some practice. At the end of the semester, you will find a job ad online for a job you might want in the future. You will provide me with the job ad, and I will act as the employer who interviews you for the position.

"Imagination is more important than knowledge." --Albert Einstein

## **GRADING SCALE**

	93.00 and above = $A$	90.00 – 92.99 = A-
87.00 – 89.99 = B+	83.00 – 86.99 = B	80.00 - 82.99 = B-
77.00 – 79.99 = C+	73.00 – 76.99 = C	70.00 – 72.99 = C-
67.00 – 69.99 = D+	63.00 - 66.99 = D	60.00 - 62.99 = D-
59.99 and below = E		

Please see UF grading policies at <u>https://catalog.ufl.edu/UGRD/academic-regulations/grades-grading-policies/</u>.

#### **CONCEPTS ON WHICH YOU WILL BE GRADED**

- **Grit:** Are you developing many new and different ideas over several days and weeks to increase your chances of finding a truly creative idea?
- **Concept:** Is your idea fresh? Extendible? Effective? Is your concept immediately clear and apparent without explanation? Do the ads clearly communicate a main message?
- **Craft:** Is your layout well designed? Does the typography work? Is your body copy tight, memorable an evocative? Do the layout and copy work well together? Does the design and copy fit your target audience and the product? Are your visuals appropriate and arresting?
- **Campaign Coherence:** Are all elements in the campaign strategically, conceptually and visually in sync?
- Originality: Do I want to run down the hall and show your work to every person I see? Can you create a unique, interesting way of looking at the product or service, so that people actually want to hear what you have to say about it?
- **Presentation:** Did you fully describe why certain decisions were made and why the campaign works? Were you able to communicate why your campaign was smart/successful?

"Sometimes magic is just spending more time on something than anyone else might reasonably expect." --Raymond Joseph Teller

#### POLICIES

- In-Person Student COVID Requirements: Some students will have face-to-face instructional sessions to accomplish the student learning objectives of this course. In response to COVID-19, the following policies and requirements are in place to maintain your learning environment and to enhance the safety of our in-classroom interactions.
  - You are required to wear approved face coverings at all times during class and within buildings. Following and enforcing these policies and requirements are all of our responsibility. Failure to do so will lead to a report to the Office of Student Conduct and Conflict Resolution.
  - This course has been assigned a physical classroom with enough capacity to maintain physical distancing (6 feet between individuals) requirements. Please utilize

designated seats and maintain appropriate spacing between students. Please do not move desks or stations.

- Sanitizing supplies are available in the classroom if you wish to wipe down your desks prior to sitting down and at the end of the class.
- If you are experiencing COVID-19 symptoms (<u>Click here for guidance from the CDC</u> on symptoms of coronavirus), please use the UF Health screening system and follow the instructions on whether you are able to attend class. <u>Click here for UF Health</u> <u>guidance on what to do if you have been exposed to or are experiencing Covid-19</u> <u>symptoms</u>.
  - Course materials will be provided to you with an excused absence, and you will be given a reasonable amount of time to make up work.
- Engaging with Class Materials: Students should complete all readings and engage with all lectures and other materials each week. Finally, students should check email and Canvas frequently for the latest class information and updates.
- **Technology/Paying Attention**: I prefer that you close all other programs and windows to avoid distraction. When we're distracted rather than engaged, we can't improve as creatives. To maximize learning, don't multitask while listening to lectures or doing readings. Give them your full, undivided attention.
- Hours of Work: Per UF policy, for each hour you are in class, you should plan to spend at least two hours on preparing for the next class and completing homework and assignments. Because this course is worth three credit hours, you should expect to spend nine hours per week on the course.
- Respect for Others' Ideas: We are diverse in many ways. Effective communication relies on the ability to recognize and embrace diversity in all its forms, including viewpoints. Be respectful of the diverse range of opinions of everyone in the class, and help make this an inclusive environment. Appropriate and professional conduct is expected at all times. Respect and common courtesy toward your classmates and your professor are required. Each of us is responsible for creating a safer, more inclusive environment. See the CJC diversity statement for more information: <a href="https://www.jou.ufl.edu/home/about/diversity-statement/">https://www.jou.ufl.edu/home/about/diversity-statement/</a>.
- Honor Code: Please review the UF Student Honor Code and Student Conduct Code, which can be found at: <u>https://sccr.dso.ufl.edu/policies/student-honor-code-student-conduct-code/</u>. Any violation of the codes will be reported to the proper University administrators and may result in other sanctions.
- **Cheating on Comprehension Quizzes:** Sharing answers from your comprehension quizzes with other students or using answers shared by another student is considered cheating. See the Honor Code section on cheating for more information.
- **Plagiarism:** Original writing is essential to ethical advertising. It is also essential for this class. Cheating is any action that violates University norms or an instructor's guidelines for the preparation and submission of assignments. Such actions may include using or

providing unauthorized assistance or materials on course assignments or possessing unauthorized materials during an exam.

Plagiarism involves the representation of another's work as your own, for example: (a) Submitting as one's own <u>any</u> material that is copied from published or unpublished sources such as the Internet, print sources, or video programs without proper acknowledgement that it is someone else's (b) Paraphrasing another's views, opinions or insights without proper acknowledgement <u>or</u> copying of any source in whole or in part with only minor changes in wording or syntax even with acknowledgement (c) Submitting as one's own work a report, examination, paper, computer file, lab report or other assignment which has been prepared by someone else (d) Presenting work created for another course as original work in this class.

UF requires faculty who find evidence of plagiarism to submit a report to Student Conduct and Conflict Resolution. Please read the UF Student Honor Code for more information.

- Effective Writing and Presentation Skills: Your written communication is expected to be clear and concise. I will grade you on your ideas as well as on grammar, syntax, spelling and other writing mechanics. Be sure to proofread all papers and presentations carefully. Presentation skills are another important component of communication. We will have class assignments that focus on presentation skills and delivery. I will specify a time limit for each presentation. You must observe these limits. Plan and rehearse the material.
- **Professional Credibility:** There are certain egregious errors that signify to a client or superior that you have not given adequate attention to your assignment. One example of an egregious error is misspelling the client's name. Another is misrepresenting facts about the client. Agencies get fired on the spot for these types of errors. You will receive a two-letter-grade reduction on the assignment.
- **Professional Execution:** You should execute and present your ideas as if you were pitching to a client or creative director. You can choose the tools (Photoshop, InDesign, PPT, Prezi, etc.), but the key is to develop professional work.
- **Grade Challenges:** Grade challenges can occur via email or during Zoom office hours. In this appeal, you must clearly state the problem and give a clear, concise explanation as to why you feel the grade is inaccurate. You must appeal assigned grades within three weeks of your receiving that particular grade. After three weeks, all grades are final.
- Attendance, Late Assignments, Make-Ups: We are currently in the midst of a global pandemic, and I understand that you might not have the kind of control over your life that you typically have. Please try to get assignments in on time, and email me before the deadline to request an extension if you need one. For those who do not contact me and do not complete the assignment, you will lose one letter grade per day late (including all days of the week, not just class days).
- **E-mail Policy:** As e-mail has become a favored way to communicate in academia and industry, you must learn to use it appropriately. Thus, when e-mailing me, address me

formally. I will generally return it within 24 hours of receiving it on weekdays or by Monday evening if I receive it on the weekend. If you need to discuss something in length, visit my digital office hours or email me to set up a time to meet virtually.

- Students with Disabilities: Students with disabilities can receive accommodations. The first step is to contact the Disability Resource Center (352-329-8565; <a href="www.dso.ufl.edu/drc/">www.dso.ufl.edu/drc/</a>). Once you receive your accommodation letter, provide a copy to the professor as early as possible in the semester.
- Counseling and Wellness Center: Your well-being is important to the University of Florida. The U Matter, We Care initiative is committed to creating a culture of care on our campus by encouraging members of our community to look out for one another and to reach out for help if a member of our community is in need. If you or a friend is in distress, please contact umatter@ufl.edu so that the U Matter, We Care Team can reach out to the student in distress. A nighttime and weekend crisis counselor is available by phone at 352-392-1575. The U Matter, We Care Team can help connect students to the many other helping resources available including, but not limited to, Victim Advocates, Housing staff, and the Counseling and Wellness Center. Please remember that asking for help is a sign of strength. In case of emergency, call 9-1-1.
- **Course Evaluations:** Students are expected to provide professional and constructive feedback on the quality of instruction via the online course evaluation system, GatorEvals. You will be notified when the evaluation period begins, and you can find GatorEvals through your Canvas course menu.

A	ADV 4101 TENTATIVE COURSE SCHEDULE			TIVE COURSE SCHEDULE
	Date	Topic / Lecture	Read / Listen	Assignments Due
1	Jan. 12	Intro to ADV 4101		
		Advertising & Creativity 101		
	Jan. 14		Intro, Ch. 1	Weekly activities and quiz
		Concept		
2	Jan. 19	Insights and Creative Briefs		
		Briefed on Campaign 1		
	Jan. 21		Pollard on	Weekly activities and quiz
			Planning,	Due: Campaign 1 Idea Gen 1 & 2
			Sweathead	
3	Jan. 26	The Creative Process	Podcast	
3	Jan. 20	Generating Ideas		
		Concepting		
	Jan. 28	Concepting	eBook on idea	Weekly activities and quiz
1	5011. 20		generation	Due: Campaign 1 Thumbnails 1
			generation	Online Thumbnails Feedback
4	Feb. 2	Pitching Creative Work		
		Critiquing Ads		
	Feb. 4		Ch. 15, Davis	Weekly activities and quiz
			Ch. 14	Due: Campaign 1 Thumbnails 2
				Online Thumbnails Feedback
5	Feb. 9	Present Campaign 1		Due: Present Campaign 1
		Tuesday from 1:55-3:50		Due: Turn in Campaign 1
	Feb. 11		None	None
		Execute		
6	Feb. 16	Copy: Headlines, taglines, and		
		storytelling		
	<b>5</b> 1 10	Briefed on Campaign 2		
	Feb. 18		Ch. 3, 5	Weekly activities and quiz
7	E-1- 22	Minueline tiene True of the law out and	4.50	Due: Ad Critique
7	Feb. 23	Visualization: Typeface, layout and composition	AD9	Weekly activities due at midnight No quiz this week
	Feb. 25			
	Feb. 25	Recharge Day Extend		Recharge Day
8	Mar. 2	Digital and Social Media		
0	Mar. 2 Mar. 4		Definitive	Weekly activities and quiz
			Guide to Digital	Due: Campaign 2 Idea Gen 1 & 2
			Adv. (p. 40-77)	
9	Mar. 9	Traditional Media		
		Integrated Marketing		
		Communication		
	Mar. 11		Ch. 13	Weekly activities and quiz
				Due: Campaign 2 Thumbnails 1
				Online Thumbnails Feedback
		Sell		
10	Mar. 16	Interviews		
		Cover Letters		
		Introduce Job Interview		
		Assignment		

	Mar. 18			Weekly activities and quiz
				Due: Job Call
11	Mar. 23	Resumes		
		Digital Portfolios		
	Mar. 25		Ch. 16	Weekly activities and quiz
				Due: Campaign 2 Thumbnails 2
				Online Thumbnails Feedback
12	Mar. 30	Job Interviews via Zoom		Job Interviews
	Apr. 1	Job Interviews via Zoom		Job Interviews
13	Apr. 6	Job Interviews via Zoom		Job Interviews
	Apr. 8	Job Interviews via Zoom		Job Interviews
14	Apr. 13	Campaign 2 Check-In		Campaign 2 Check-In
				Online Thumbnails Feedback
	Apr. 15	Campaign 2 Check-In		Campaign 2 Check-In
				Online Thumbnails Feedback
15	Apr. 20	Present Campaign 2		Due: Present Campaign 2
		Tuesday from 1:55-3:50		Due: Turn in Campaign 2

\*This syllabus is subject to change as the instructor deems appropriate and necessary. \*When only chapters are listed, that refers to Advertising Concept Book \*Other readings will be posted on Canvas

"You need to let the little things that would ordinarily bore you suddenly thrill you." --Andy Warhol